

HOW TO KEEP

SCORE

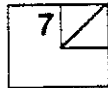


Frame 1



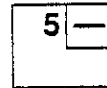
1st ball: Knocks down 4 pins.
2nd ball: Gets 2 more.
 $4 + 2 = 6$
(See score sheet below)

Frame 2



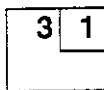
1st ball: Knocks down 7 pins.
2nd ball: Cleans off the other 3 for a spare.
Spare (/) = 10 + the number of pins knocked down on 1st ball of next frame.

Frame 3



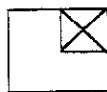
1st ball: Hits half the pins down.
Frame 2 = Frame 1 score + 10 + 5 = 21
2nd ball: Misses the rest of the pins, a —.
Frame 3 = Frame 2 score + 5

Frame 4



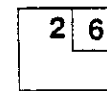
1st ball: Goes to the corner and gets 3 pins.
2nd ball: Picks off 1 more pin.
Frame 4 = Frame 3 score + 3 + 1

Frame 5



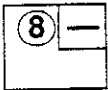
1st ball: Knocks all 10 down.
Do you believe it - a "STRIKE."
Strike(X) = 10 + the number of pins knocked down on the next 2 balls rolled.

Frame 6



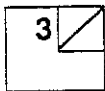
1st ball: Gets 2 pins.
2nd ball: Picks up 6 more.
Frame 5 = Frame 4 score + 10 + 2 + 6
Frame 6 = Frame 5 score + 2 + 6

Frame 7



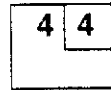
1st ball: Hits the head pin and gets 8 pins down but leaves a split.
2nd ball: Misses both pins.
Frame 7 = Frame 6 score + 8

Frame 8



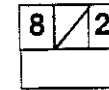
1st ball: Knocks down 3 pins.
2nd ball: Gets the other 7.
Spare (/) - Have to wait until next ball is thrown to figure the score.

Frame 9



1st ball: Topples 4 pins.
Frame 8 = Frame 7 score + 10 + 4
2nd ball: 4 more go down.
Frame 9 = Frame 8 score + 4 + 4.

Frame 10



Bonus frame - if you get a mark (x or /), you get to roll 3 balls instead of just 2.
1st ball: Blows 8 pins into the pit.
2nd ball: Gets the last 2 - a "spare (/)."
3rd ball: Takes 2 more pins on the extra throw.
Frame 10 = Frame 9 + 10 + 2



SCORE SHEET

1	2	3	4	5	6	7	8	9	10
4 2	7 /	5 —	3 1	X	2 6	8 —	3 /	4 4	8 / 2
6	21	26	30	48	56	64	78	86	98

BOWLING - SCORING

GAME 1

1		2		3		4		5		6		7		8		9		10	
5	3	2	7	4	4	6	0	1	3	9	0	8	1	3	3	2	5	1	7

GAME 2

1		2		3		4		5		6		7		8		9		10	
6	2	7	1	3	6	8	0	4	2	1	6	9	0	0	8	2	7	4	3

GAME 3

1		2		3		4		5		6		7		8		9		10	
5	1	9	/	3	2	8	/	4	5	1	/	6	2	7	/	2	6	5	4

GAME 4

1		2		3		4		5		6		7		8		9		10		
9	/	8	1	8	/	5	/	4	0	6	/	2	/	9	/	3	3	8	/	2

GAME 5

1		2		3		4		5		6		7		8		9		10		
X		5	3	6	2	X		X		3	4	7	1	X		6	2	X	4	1

GAME 6

1		2		3		4		5		6		7		8		9		10		
X		5	/	4	3	7	/	X		5	4	X		X		5	2	8	/	X